| **Test Name** | | | Non varied rolls | | | |
| --- | --- | --- | --- | --- | --- | --- |
| **Use Case Tested:** | | | Roll | | | |
| **Test Description:** | | | The test is used to determine that the rolls produced for each game are the same across all games. | | | |
| **Pre-conditions** | | | * balance > limit * limit = 0 | | | |
| **Post-conditions** | | | * The dice will result in the same faces every game with the bug present | | | |
| **Notes:** | |  | | | | |
| **Result (Pass/Fail/Warning/Incomplete)** | |  | | | | |
|  | **TEST STEP** | | | **EXPECTED TEST RESULTS** | P | F |
|  | Make bet | | | * Bet is taken from balance * Pick is set | X |  |
|  | Roll dice | | | * The 3 rolls are set | X |  |
|  | Log rolls | | | * Rolls are recorded | X |  |
|  | Repeat 1-3 across all games | | |  |  |  |
|  | Check rolls | | | * Roll sets will all be the same * Roll records printed | X |  |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Test Data Table** | | | | | |
| **Conditions** | **Buggy** | **Bug fixed** | **3** | **4** | **5** |
| Balance > limit | Y | Y |  |  |  |
| Limit = 0 | Y | Y |  |  |  |
| **Actions:** |  |  |  |  |  |
| Rolls are same | Y | N |  |  |  |
| Rolls printed | Y | Y |  |  |  |